

### Game Save Method List

This page categorizes the N64 library by what method each game uses to save progress. Unlike most game consoles before it, the N64 has many ways of saving, mostly on a technical level.

NOTE: This list is formatted for USA released games. Any games that were only released in other regions will be added with their region denoted in parentheses.

### Save Method Overview

These are the 5 known saving methods:

- Controller Pak (32,768 bytes) SRAM
- 4 Kilobits (512 bytes) EEPROM
- 16 Kilobits (2048 bytes) EEPROM
- 256 Kilobits (32,768 bytes) SRAM
- 1024 Kilobits (131,072 bytes) FlashRAM
- . No Save (included at the bottom)

The bottom four methods are for on-cartridge saving. They function basically the same to the end user. SRAM (Static RAM) uses a coin cell battery as it is a volatile form of memory. EEPROM and FlashRAM do not require an external power source to retain data.

There also exists one unique N64 game, Dezaemon 3D. It uses 768Kbit SRAM, thus also uses a battery.

NOTE: Sometimes a game uses both on-cart memory and the controller pak. Such games will be placed in each of the relevant lists.

#### Controller Pak

Also known as a memory card. Most 3rd party games used this to save. N64 memory cards use a battery. Within about 20 to 25 years from manufacture, their batteries will have to be replaced.

Aero Gauge Aidyn Chronicles: The First Mage All-Star Baseball 2000 All-Star Baseball 2000
All-Star Baseball 2001
All-Star Baseball 2001
All-Star Baseball 2091
Armorines: Project S.W.A.R.M.
Army Men: Air Combat
Army Men: Sarge's Heroes
Army Men: Sarge's Heroes 2
Asteroids Hyper 64
Automobil Lamborghini
Bassmaster 2000
Bastle Tany Bassmaster 2000

Battle Tanx
Battle Tanx: Global Assault
Battle Tanx: Global Assault
Battlezone: Rise of the Black Dogs
Beetle Adventure Racing
Big Mountain 2000
Bilo F.R.E.A.K.S.
Blast Corps
Blues Brothers 2000
Bomberman 64 Bottles Southers 2000 Bomberman 64 Bottom of the 9th Brunswick Circuit Pro Bowling Buck Bumble Bug's Life, A Bust-A-Move 2: Arcade Edition Bust-A-Move '99 California Speed Carmageddon 64 Castlevania Castlevania: Legacy of Darkness Centre Court Tennis (PAL) Chameleon Twist 2 Cruis'n USA

CyberTiger Daikatana Deadly Arts Destruction Derby Diddy Kong Racing Doom 64 Dual Heroes Duke Nukem 64 Duke Nukem: Zero Hour ECW: Hardcore Revolution Excitebike 64 Extreme-G Extreme-G 2 F1 Pole Position 64 F1 Racing Championship (PAL) FIFA '99 FIFA Soccer 64 FIFA Soccer 64 FIFA: Road to World Cup 98 Fighters Destiny Fighter Destiny 2 Fighting Force 64 Flying Dragon Forsaken 64 Fox Sports College Hoops '99 Gauntlet Legends Gex 3: Deep Cover Gecko Gex 64: Enter the Gecko Goemon's Great Adventure Golden Nugget 64

Hybrid Heaven

Hybrid Heaven
Hydro Thunder
Iggy's Reckin' Balls
International Superstar Soccer 64
International Superstar Soccer 98
International Superstar Soccer 2000
International Superstar Soccer 2000
International Track & Field 2000
Jeremy McGrath Supercross 2000
Killer Instinct Gold
Knockout Kings 2000
Kobe Bryant in NBA Courtside
Lego Racers
Madden 2001
Madden 2001
Madden 2001
Madden 2002
Madden 2002
Madden 2002
Madden 309
Mario Kart 64
Mar Hamm Soccer 64
Mcro Machines 64 Turbo
Mdway's Greatest Arcade Hits Volume 1
Mkce Piazza's Strike Zone
Mio's Astro Lanes
Mora Astro Lanes
Mora Astro Lanes
Mora Mare Maddenss
Multi-Racing Championship
Mystical Ninja Starring Goemon
Nagano Winter Olympics '98
Namco Museum 64
Nascar 2000
Nascar 2000
Nascar 399
NBA Hang Time
NBA n the Zone 2000 NBA Hang Time NBA In the Zone 2000 NBA In the Zone '98

NBA Jam 2000 NBA Jam '99 NBA Live 2000 NBA Live '99 NBA Show Time: NBA on NBC New Tetris, The NFL Blitz NFL Blitz 2000 NFL Blitz 2001 NFL Blitz Special Edition NFL Quarterback Club 2000 NFL Quarterback Club 2001

NBA In the Zone '99

NFL Quarterback Club '98 NFL Quarterback Club '99 NFL Quarterback Club '99
NHL Blades of Steel '99
NHL Breaksway Hockey '98
NHL Breaksway Hockey '98
NHL Breaksway Hockey '99
Nightmare Creatures
Nuclear Strike 64
Off Road Challenge
Olympic Hockey '98
Paperboy
Penny Racers Quest 64
Rainbow Six
Rakuga Kids (PAL)
Rally Challenge 2000
Rampage 2: Universal Tour
Rampage: World Tour
Ralf Attack
Rayman 2: The Great Escape
Razor Freestyle Scooter
Ready 2 Rumble Boxing
Ready 2 Rumble Boxing
Ready 2 Rumble Boxing
Road Rash 64
Road Rash 64
Roadsters
Robotron 64
Rugrats in Paris: The Movie
Rush 2: Extreme Racing USA
S.C.A.R.S.
San Francisco Rush: Extreme Racing
Scooby-Doo: Classic Creep Capers
Shadow Man
Shadowgate 64: Trials of the Four Towe
Showloward Kirls

Quest 64

Shadow with Shadowgate 64: Trials of the Four Towers Snowboard Kids South Park South Park Rally Space Invaders Spider-Man Stunt Racer 64

Supercross 2000 Superman The World Is Not Enough Tonic Trouble Tony Hawk's Pro Skater Tony Hawk's Pro Skater 2 Tony Hawk's Pro Skater 3 Top Gear Hyper Bike Top Gear Rally Top Gear Rally 2 Toy Story 2 Triple Play 2000 Turok: Dinosaur Hunter Turok 2: Seeds of Evil Turok 3: Shadow of Oblivion Turok: Rage Wars
Twisted Edge Extreme Snowboarding Vigilante 8
Vigilante 8: 2nd Offense
Virtual Chess 64
Virtual Pool 64 Virtual Pool 64
Wayne Race 64
Wayne Cretzky's 3D Hockey '98
WCW Backstage Assault
WCW Mayhem
WCW Nitro
WCW vs. NNVO: World Tour
Wetrix
WinBack: Covert Operations
Wipeout 64

Wipeout 64 World Cup '98 World Driver Championship

GT64 Championship Edition Hercules: The Legendary Journeys Hot Wheels Turbo Racing

Power Rangers: Lightspeed Rescue Premier Manager 64 (PAL) Quake Quake II

Wrestlemania 2000 WWF: Attitude WWF: Warzone Xena: Talisman of Fate

## 4Kbit EEPROM

The second most common form of saving. Most carts with internal saving used this.

AeroFighters Assault Air Boarder 64 (PAL) All-Star Tennis '99 Banjo-Kazooie Bass Hunter 64 Big Mountain 2000 Blast Corps Body Harvest Bomberman 64 Bomberman 64: Second Attack Bomberman Hero Chameleon Twist Chopper Attack Cruis'n Exotica Cruis'n USA Diddy Kong Racing Donald Duck: Goin' Quackers Dr. Mario 64 Earthworm Jim 3E -1 World Grand Prix

Figinier Desimy 2 Glover GoldenEye 007 GT64 Championship Edition Hey you, Pikachu! Indiana Jones and the Infernal Machine Indy Racing 2000 Killer Instinct Gold Kirby 64: The Crystal Shards Lode Runner 3D Lode Runner 3D Loony Toons: Duck Dodgers Mario Kart 64 Mario Party Mario Party 2 Mickey's Speedway USA Mischief Makers Mission: Impossible Monopoly Multi-Racing Championship Penny Race

PGA European Tour
Pilotwings 64
Premier Manager 64 (PAL)
Rocket: Robot on Wheels
Snowboard Kids 2
Space Station Silicon Valley
Star Fox 64
Star Soldier: Vanishing Earth
Star Wars: Rogue Squadron
Star Wars: Rogue Squadron
Star Wars: Shadows of the Empire
Starshot Space Circus
Super Mano 64
Taz Express (PAL)
Tetrisphere Tetrisphere Tom & Jerry in Fists of Furry Top Gear Overdrive V-Rally Edition '99 Waialae Country Club: True Golf Classics Wave Race 64

Worms Armageddon

# F-1 World Grand Prix II (PAL) 16Kbit EEPROM

As you can see, not many carts used this to save.

- Banjo-Tooie
- Conker's Bad Fur DayCruis'n World
- Donkey Kong 64
- Excitebike 64
- Kobe Bryant in NBA Courtside
- Mario Party 3 Mario Tennis
- Perfect Dark
- Ridge Racer 64
- Star Wars Episode 1 Racer
- Yoshi's Story

### 256Kbit SRAM

These carts have a battery to power the SRAM when not being played. Like the Controller Pak, these games will eventually need to have their batteries replaced.

- 1080 Snowboarding
- Dezaemon 3D (JPN, 768Kbit)
- F-Zero X
- Harvest Moon 64
- Legend of Zelda: Ocarina of Time, The
- Major League Baseball featuring Ken Griffey Jr.
  Mario Golf
- · New Tetris, The
- Ogre Battle 64: Person of Lordly Caliber
- Pocket Monsters Stadium (JPN)
- Resident Evil 2
- · Super Smash Bros.
- WCW/NWO Revenge
- WWF: Wrestlemania 2000

Animal Crossing (JPN) uses a battery for the real time clock (RTC) chip.

## 1Mbit FlashRAM

A few games used this rather fancy (and costly) save method.

- Command & Conquer
- Jet Force Gemini
- Ken Griffey Jr's SlugfestLegend of Zelda: Majora's Mask, The
- Megaman 64
- NBA Courtside 2 featuring Kobe Bryant
- Paper Mario
- Pokemon Puzzle League
- Pokemon Snap
- Pokemon Stadium
- Pokemon Stadium 2
- Starcraft 64
- Tigger's Honey Hunt
- WWF: No Mercy

## No Save

Surprisingly enough, quite a few N64 games do not save progress at all, not even with a controller pak. We're including these games for the sake of completeness, in case you wondered why some games are not on the above lists. A few of these listed games at least support saving the old fashioned way with passwords

- Batman Beyond: Return of the JokerCharlie Blast's Territory (Password)
- Clayfighter 63 1/3
- Clayfighter: Sculptor's CutDark Rift
- Elmo's Letter Adventure Elmo's Number Journey
- Jeopardy! Knife Edge: Nosegunner
- Mace: The Dark AgeMagical Tetris Challenge
- Monster Truck Madness (Password)
- Mortal Kombat Trilogy
   Powerpuff Girls: Chemical X Traction (Password)

- Rugrats: Scavenger Hunt
   South Park: Chef's Luv Shack
   Transformers Beast Wars: Transmetals
   War Gods
   Wheel of Fortune

Credit for a lot of this information goes to Elitendo, R.I.P.

Written by Aaron Wilcott May 7th 2014 Updated April 13th 2020

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